* What do I want to learn or understand better?

The focus of architecture from last week is still a work in progress. Our new code is jumbled and not properly separated into files which I know we can do; we do after all have the reader classes to easily accomplish it. I will try to make next week’s work more structured and utilizing the classes we have developed to make it easily readable.

* How can I help someone else, or the entire team, to learn something new?

We communicated more in our work groups during this week. Working closely with others helped catch idiocies before they were allowed to bloom into full blown stupidity. Communication between groups is still limited to our three meetings but this may be optimal when it comes to mandated communication; more may just consume more time than it gives in insights. We can still communicate over group lines as we have a common communication channel if we require inter-group expertise. This seems to be a good format for conducting communications. My grievances about the code base’s state and fractures aren’t being brought up in meetings, should probably speak up.

* What is my contribution towards the team’s use of Scrum?

We are all more active during the mandated Monday/Friday meetings. Following up on what people are doing with things during the Wednesday meeting helps keep a more uniform structure to a scrum cycle, while capturing faults before a group collapses. I feel like a leader, not when it comes to actually guiding people but when it comes to spotting the pits and falls that a proposal contains. This will probably become more important as the project starts to wrap up.

* What is my contribution towards the team’s deliveries?

I have been creating functionalities that will later be incorporated into the final design. This may continue next week as we are still missing some, or I may work on creating the final pages and combining what we have made into a usable product.